

# Decision Problems for Regular Languages

Lecture 14  
Section 4.2

Robb T. Koether

Hampden-Sydney College

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- 1 Decision Problems
- 2 The Acceptance Problem for DFAs
- 3 The Emptiness Problem for DFAs
- 4 The Equivalence Problem for DFAs
- 5 Other Decision Problems for DFAs
- 6 Assignment

# Outline

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# Decision Problems

## Definition (Decision Problem)

A **decision problem** is a question that has a yes-or-no answer.

## Definition (Decidable)

A decision problem is **decidable** if there is an **algorithm** for it that will produce the correct yes-or-no answer for **every** instance of the problem.

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# The Acceptance Problem for DFAs

## Definition (The Acceptance Problem for DFAs)

Given a DFA  $M$  and a string  $w$ , does  $M$  accept  $w$ ?

# The Acceptance Problem for DFAs

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- To decide the problem, we let  $w$  be the input to  $M$  and see whether we end up in an accepting state.
- Therefore, the Acceptance Problem for DFAs is decidable.

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# The Emptiness Problem for DFAs

## Definition (The Emptiness Problem for DFAs)

Given a DFA  $M$ , is the language of  $M$  empty. That is, does  $M$  reject every word in  $\Sigma^*$ ?

# The Emptiness Problem for DFAs

- The strategy is to do a breadth-first search of the state diagram for an accept state, starting from the start state.

# The Emptiness Problem for DFAs

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- If the start state is an accept state, then the answer is “no.”
- If not, then mark the start state as “inspected.”
- Then inspect every state that is reachable in one transition from the start state and is not yet marked.
- If any of them is an accept state, then the answer is “no.”

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- If the start state is an accept state, then the answer is “no.”
- If not, then mark the start state as “inspected.”
- Then inspect every state that is reachable in one transition from the start state and is not yet marked.
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# The Emptiness Problem for DFAs

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- If not, then mark the start state as “inspected.”
- Then inspect every state that is reachable in one transition from the start state and is not yet marked.
- If any is an of them is an accept state, then the answer is “no.”
- If not, then mark them as inspected.
- Continue in this manner with the states that are reachable from the marked states in one transition and that have not yet been marked.

# The Emptiness Problem for DFAs

- This procedure will eventually terminate when
  - It reaches an accept state, in which case the answer is “no.”
  - It can reach only states that are already marked, none of which are accept states, in which case the answer is “yes.”

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  - It reaches an accept state, in which case the answer is “no.”
  - It can reach only states that are already marked, none of which are accept states, in which case the answer is “yes.”
- Therefore, the Emptiness Problem for DFAs is decidable.

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# The Equivalence Problem for DFAs

## Definition (The Equivalence Problem for DFAs)

Given two DFAs  $M_1$  and  $M_2$ , do they have the same language? That is, does  $L(M_1) = L(M_2)$ ?

# The Equivalence Problem for DFAs

- The strategy is to follow the algorithm to build the DFA  $M$  whose language is

$$\left( L(M_1) \cap \overline{L(M_2)} \right) \cup \left( \overline{L(M_1)} \cap L(M_2) \right).$$

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  - If  $L(M) = \emptyset$ , then  $L(M_1) = L(M_2)$ .

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  - If  $L(M) = \emptyset$ , then  $L(M_1) = L(M_2)$ .
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- Then solve the Emptiness Problem for  $M$ .
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- Therefore, the Equivalence Problem for DFAs is decidable.

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- Other decision problems for DFAs:

- Decide whether  $L(M) = \Sigma^*$ .
- Decide whether  $M$  accepts any string of even length.
- Decide whether  $L(M)$  is infinite.
- Decide whether  $L = L^*$ .
- Decide whether  $L = L^R$ .
- Decide whether  $L(M_1) \subseteq L(M_2)$ .

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# Assignment

## Assignment

- Section 4.2 Exercises 1, 2, 4, 6, 9, 14, 17, 18.